

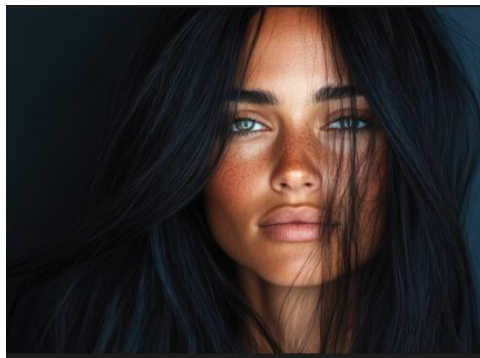
NanoBanana Pro

Editorial Grid Config Library

Three prompt configs for generating 3x3 editorial photo grids with identity-locked subjects. Each variant uses a different framing distance. Same Fujifilm Classic Negative aesthetic across all three.

Example Reference Photo

This is the kind of reference image you upload alongside the config. Clear face, sharp eyes, good lighting.



Reference photo — uploaded to NanoBanana Pro with config

Variant	Framing	Best For
V1 — Face Close-Up	Chin to forehead. Tight headshot crops only.	Headshots, beauty editorial, expression showcases
V2 — Mid-Body	Upper thighs / waist to top of head.	Portrait editorial, upper body fashion, social content
V3 — Full Body	Head to toe. Complete figure in every frame.	Fashion editorial, wardrobe showcase, movement studies

How to Use

1. Open NanoBanana Pro (Pro tier, not base Nano Banana)
2. Upload ONE clear reference photo of your subject
3. Copy the full JSON config for your chosen variant from this PDF
4. Paste it as your prompt alongside the reference image
5. Generate — you get a 3x3 grid of that person
6. Different subject? New reference photo, same config, run again

Reference Photo Tips

Good: Clear face, sharp eyes, even lighting, neutral background, no sunglasses or heavy filters

Bad: Heavy shadows, extreme angles, low resolution, heavy Instagram filters

No reference? Generate a base portrait first in NanoBanana Pro, then use that as your reference for the grid.

Key Concepts

Identity Lock: The config tells NanoBanana to keep the same face across all 9 grid cells. Your reference photo is the source of truth for what that face looks like.

Framing Rule: Each variant enforces a different camera distance. V1 stays tight on the face, V2 shows waist-up, V3 shows the full figure. The framing rule prevents the model from mixing distances.

Position Map: Each of the 9 grid cells has specific pose and angle instructions. The center cell is always the 'hero' frame with the strongest composition.

Negative Prompt: Tells the model what NOT to generate — identity drift, stiff poses, warped hands, studio equipment, etc.

Shared Settings (All Variants)

These settings are identical across all three variants. Only the grid position map, framing rule, and pose direction change.

Identity Rules

Lock Strength	0.995 (maximum)
Same Subject All Frames	Yes
Face Visible Every Frame	Yes — face must be recognizable in all 9 frames

Output Settings

Aspect Ratio	1:1
Resolution	Ultra high res
Render Style	Ultra photoreal editorial fashion
Film Grain	Natural fine film grain
Color Grade	Fujifilm Classic Negative
Dynamic Range	Medium-high
Skin Tone	Warm natural
Sharpness	Face/eyes tack sharp. Body/background with gentle editorial roll-off.

Camera

Camera	Fujifilm X-T5
Lens	Fujinon XF 35mm f/1.4
Aperture	f/2.8
Shutter	1/250
ISO	200
Film Simulation	Classic Negative
Focus Priority	Eyes

Scene & Lighting

Setting	Minimal warm studio, seamless beige/sand backdrop
Key Light	Large soft window light, visible diagonal pattern
Fill	Very subtle ambient fill
Shadows	Soft but defined, depth on collarbones and jawline

Contrast	Gentle cinematic, no clipped highlights
Mood	Sensual, free, editorial, intimate, movement-focused
Environment	No visible studio equipment, light stands, or backdrop edges

Subject

Top	Red ribbed tank or crop top, slightly worn texture
Bottom	Loose light-wash ripped denim jeans, relaxed fit
Styling	No logos, minimal accessories, timeless clean
Hair	Consistent with reference. Natural motion allowed.
Makeup	Natural clean, no glam transformation
Hands	Natural nails, no polish. Anatomically correct.

Negative Prompt (shared base)

identity drift • different face between frames • beauty filter • over-smoothed skin • plastic skin texture • AI face smoothing • stiff posing • duplicate frames • warped limbs • extra fingers • merged fingers • missing knuckles • bent-back thumbs • disproportionate hands • motion blur on face • cartoon, anime, illustration, CGI, 3D render • harsh studio flash • overexposed highlights • cold blue tones • text, watermark, logo • extra people • visible studio equipment • light stands • backdrop edges • c-stands or rigging

Each variant adds extra negative terms to enforce its specific framing boundaries.

Variation 1 — Face Close-Up

Tight headshot grid. Every frame crops from chin to forehead. Expression and angle variety only — no body, no torso.

Example Output



V1 output — all face close-ups from the same reference photo

FRAMING RULE: FACE CLOSE-UP ONLY: Every frame crops tight on the face. Framing from chin to top of forehead (or slightly wider to include neck/shoulders). No torso, no waist, no body. This is a headshot/portrait grid.

Grid Position Map

Extreme Closeup Eyes Eyes and bridge of nose, very tight crop, intense direct gaze	Face Hair Sweep Hair sweeping across face, one eye visible, head tilted	Face 3Quarter Angle 3/4 angle, chin slightly lifted, hand touching jawline
Face Hands Framing Both hands framing face near cheeks, soft contemplative expression	Face Direct Hero Hero frame — centered face, direct gaze, strongest expression	Full Side Profile Full side profile, clean jawline and neck line visible
Face Looking Down Eyes downcast, lashes visible, introspective mood	Face Hand On Neck Hand resting on neck/collarbone, chin slightly raised, relaxed	Face Slight Smile Relaxed expression, slight smile, natural breathing pause

Pose Direction

- All 9 frames are tight face crops — chin to forehead, sometimes including neck/shoulders
- NO torso, NO waist, NO body visible below the collarbone area
- Vary expression across frames: intense, contemplative, introspective, relaxed, candid, slight smile
- Vary angle: direct gaze, 3/4 turn, full profile, looking down, head tilted
- Hair movement adds life but should never obscure both eyes simultaneously
- Hands may enter frame near face (touching jaw, framing cheeks, resting on neck) but must be anatomically correct
- Hero center frame is the strongest, most centered, most direct expression

Additional Negative Terms

body visible below shoulders • torso visible • waist visible • full body • wide shot

V1 Full JSON Config — Copy and Paste

Copy everything below and paste as your NanoBanana Pro prompt alongside your reference image.

```
{
  "generation_request": {
    "meta_data": {
      "tool": "NanoBanana Pro",
      "task_type": "photoreal_editorial_movement_grid_fujifilm_identity_lock",
      "version": "v1.0_FACE_CLOSEUP",
      "priority": "highest"
    },
    "references": {
      "reference_image_1": {
        "source": "UPLOAD_REFERENCE_IMAGE (REQUIRED)",
        "purpose": "MAIN_SUBJECT_IDENTITY_LOCK",
        "strict_lock": true,
        "preserve": [
          "face_identity",
          "facial_proportions",
          "eye_shape",
          "nose",
          "lips",
          "jawline",
          "skin_tone",
          "skin_undertone"
        ],
        "prohibit": [
          "beautification",
          "face_morphing",
          "age_shifting",
          "smoothing_filters"
        ]
      }
    },
    "identity_rules": {
      "identity_lock_strength": 0.995,
      "same_subject_all_frames": true,
      "face_visible_every_frame": true,
      "note": "Subject's face must be recognizable in all 9 frames."
    },
    "output_settings": {
      "aspect_ratio": "1:1",
      "resolution_target": "ultra_high_res",
      "render_style": "ultra_photoreal_editorial_fashion",
      "film_grain": "natural_fine_film_grain",
```

```
"color_grade": "fujifilm_classic_neg",
"dynamic_range": "medium_high",
"skin_tone": "warm_natural",
"sharpness_rule": "Face and eyes tack sharp. Body and background with gentle editorial roll-off."
},
"camera": {
"model": "Fujifilm X-T5",
"lens": "Fujinon XF 35mm f/1.4",
"aperture": "f/2.8",
"shutter_speed": "1/250",
"iso": 200,
"white_balance": "daylight",
"film_simulation": "Classic Negative",
"focus_priority": "eyes"
},
"scene": {
"setting": "Minimal warm studio with seamless beige/sand backdrop",
"lighting": {
"key_light": "Large soft window light from one side, casting a visible diagonal light pattern across backdrop and subject",
"fill_light": "Very subtle ambient fill",
"shadow_style": "Soft but defined shadows with visible depth on collarbones and jawline",
"contrast": "Gentle cinematic contrast, no clipped highlights"
},
"mood": "Sensual, free, editorial, intimate, movement-focused",
"environment_rules": "No visible studio equipment, light stands, backdrop edges, or rigging. Seamless clean background in every frame."
},
"subject": {
"description": "Use the exact same person from the reference image across all 9 frames",
"wardrobe": {
"top": "Red ribbed tank or crop top, slightly worn texture",
"bottom": "Loose light-wash ripped denim jeans, relaxed fit",
"rules": "No logos, minimal accessories, timeless clean styling"
},
"hair": "Keep hair length and style consistent with reference. Allow natural motion.",
"makeup": "Natural clean makeup, no glam transformation",
"hands": "Natural nails only, no polish. Anatomically correct fingers."
},
"grid_layout": {
"format": "3x3 uniform grid, 9 equal square cells",
"borders": "Thin white separators, 4px, consistent spacing on all sides",
"style_reference": "Editorial contact sheet / photographer proof sheet aesthetic",
"framing_rule": "FACE CLOSE-UP ONLY: Every frame crops tight on the face. Framing from chin to top of forehead (or slightly wider to include neck/shoulders). No torso, no waist, no body. This is a headshot/portrait grid.",
```

```
"continuity": "Identical subject, outfit, and background across all 9 frames. Only pose and angle change.",
"position_map": {
  "top_left": {
    "crop": "extreme_closeup_eyes",
    "note": "Eyes and bridge of nose, very tight crop, intense direct gaze"
  },
  "top_center": {
    "crop": "face_hair_sweep",
    "note": "Hair sweeping across face, one eye visible, head tilted"
  },
  "top_right": {
    "crop": "face_3quarter_angle",
    "note": "3/4 angle, chin slightly lifted, hand touching jawline"
  },
  "mid_left": {
    "crop": "face_hands_framing",
    "note": "Both hands framing face near cheeks, soft contemplative expression"
  },
  "mid_center": {
    "crop": "face_direct_hero",
    "note": "Hero frame \u2014 centered face, direct gaze, strongest expression"
  },
  "mid_right": {
    "crop": "full_side_profile",
    "note": "Full side profile, clean jawline and neck line visible"
  },
  "bottom_left": {
    "crop": "face_looking_down",
    "note": "Eyes downcast, lashes visible, introspective mood"
  },
  "bottom_center": {
    "crop": "face_hand_on_neck",
    "note": "Hand resting on neck/collarbone, chin slightly raised, relaxed"
  },
  "bottom_right": {
    "crop": "face_slight_smile",
    "note": "Relaxed expression, slight smile, natural breathing pause"
  }
},
"pose_direction": {
  "overall_style": "Fluid body movement with natural breathing pauses between poses",
  "variation_notes": [
    "All 9 frames are tight face crops \u2014 chin to forehead, sometimes including neck/shoulders",
    "NO torso, NO waist, NO body visible below the collarbone area",
```

```
"Vary expression across frames: intense, contemplative, introspective, relaxed, candid, slight smile",
"Vary angle: direct gaze, 3/4 turn, full profile, looking down, head tilted",
"Hair movement adds life but should never obscure both eyes simultaneously",
"Hands may enter frame near face (touching jaw, framing cheeks, resting on neck) but must be anatomically correct",
"Hero center frame is the strongest, most centered, most direct expression"
],
"motion_rendering": "Freeze body motion with organic feel. Hair may show soft natural movement. No motion blur on face.",
"depth_of_field": "Moderately shallow (consistent with f/2.8). Subject cleanly separated from background."
},
"negative_prompt": [
"identity drift",
"different face between frames",
"beauty filter",
"over-smoothed skin",
"plastic skin texture",
"AI face smoothing",
"stiff posing",
"duplicate frames",
"warped limbs",
"extra fingers",
"merged fingers",
"missing knuckles",
"bent-back thumbs",
"disproportionate hands",
"motion blur on face",
"cartoon, anime, illustration, CGI, 3D render",
"harsh studio flash",
"overexposed highlights",
"cold blue tones",
"text, watermark, logo",
"extra people",
"visible studio equipment",
"light stands",
"backdrop edges",
"c-stands or rigging",
"body visible below shoulders",
"torso visible",
"waist visible",
"full body",
"wide shot"
]
}
}
```

Variant 2 — Mid-Body

Half-body grid. Every frame shows waist to head. Torso, arms, and face visible. No full legs, no face-only crops.

Example Output



V2 output — mid-body framing from the same reference photo

FRAMING RULE: MID-BODY FRAMING: Every frame shows from upper thighs or waist to the top of the head. The subject's face, torso, and arms are always visible. No feet, no full legs, no extreme face-only close-ups. This is a half-body editorial grid.

Grid Position Map

Waist Up Standing Standing, arms relaxed at sides, direct gaze, waist to head	Waist Up Arms Raised Arms stretched overhead, face tilted up, torso elongated	Waist Up Hand In Hair One hand in hair, other arm relaxed, 3/4 angle
Thighs Up Seated Seated cross-legged, upper thighs to head, hands on knees	Waist Up Hero Dynamic Hero frame — most dynamic pose, arms in motion, hair moving, waist up	Waist Up Looking Over Shoulder Torso turned, looking over shoulder, back partially visible
Waist Up Hands On Hips Hands on hips, confident stance, slight lean, direct gaze	Waist Up Arms Crossed Arms crossed casually, relaxed posture, slight head tilt	Waist Up Candid Laugh Natural candid moment, mid-laugh or breathing pause, hands near chest

Pose Direction

- All 9 frames show the subject from upper thighs or waist to top of head

- NO full legs, NO feet, NO extreme face-only crops
- Face must be clearly visible and recognizable in every frame
- Vary pose: arms raised, hands on hips, arms crossed, hand in hair, hands near face
- Vary angle: front-facing, 3/4 turn, looking over shoulder, slight lean
- Include one seated frame showing upper thighs to head
- Movement in arms and hair, but framing stays consistent at mid-body distance
- Hero center frame is the most dynamic mid-body composition

Additional Negative Terms

full body shot • feet visible • legs below knees • extreme face closeup only • headshot only

V2 Full JSON Config — Copy and Paste

Copy everything below and paste as your NanoBanana Pro prompt alongside your reference image.

```
{
  "generation_request": {
    "meta_data": {
      "tool": "NanoBanana Pro",
      "task_type": "photoreal_editorial_movement_grid_fujifilm_identity_lock",
      "version": "v2.0_MID_BODY",
      "priority": "highest"
    },
    "references": {
      "reference_image_1": {
        "source": "UPLOAD_REFERENCE_IMAGE (REQUIRED)",
        "purpose": "MAIN_SUBJECT_IDENTITY_LOCK",
        "strict_lock": true,
        "preserve": [
          "face_identity",
          "facial_proportions",
          "eye_shape",
          "nose",
          "lips",
          "jawline",
          "skin_tone",
          "skin_undertone"
        ],
        "prohibit": [
          "beautification",
          "face_morphing",
          "age_shifting",
          "smoothing_filters"
        ]
      }
    },
    "identity_rules": {
      "identity_lock_strength": 0.995,
      "same_subject_all_frames": true,
      "face_visible_every_frame": true,
      "note": "Subject's face must be recognizable in all 9 frames."
    },
    "output_settings": {
      "aspect_ratio": "1:1",
      "resolution_target": "ultra_high_res",
      "render_style": "ultra_photoreal_editorial_fashion",
      "film_grain": "natural_fine_film_grain",
```

```
"color_grade": "fujifilm_classic_neg",
"dynamic_range": "medium_high",
"skin_tone": "warm_natural",
"sharpness_rule": "Face and eyes tack sharp. Body and background with gentle editorial roll-off."
},
"camera": {
"model": "Fujifilm X-T5",
"lens": "Fujinon XF 35mm f/1.4",
"aperture": "f/2.8",
"shutter_speed": "1/250",
"iso": 200,
"white_balance": "daylight",
"film_simulation": "Classic Negative",
"focus_priority": "eyes"
},
"scene": {
"setting": "Minimal warm studio with seamless beige/sand backdrop",
"lighting": {
"key_light": "Large soft window light from one side, casting a visible diagonal light pattern across backdrop and subject",
"fill_light": "Very subtle ambient fill",
"shadow_style": "Soft but defined shadows with visible depth on collarbones and jawline",
"contrast": "Gentle cinematic contrast, no clipped highlights"
},
"mood": "Sensual, free, editorial, intimate, movement-focused",
"environment_rules": "No visible studio equipment, light stands, backdrop edges, or rigging. Seamless clean background in every frame."
},
"subject": {
"description": "Use the exact same person from the reference image across all 9 frames",
"wardrobe": {
"top": "Red ribbed tank or crop top, slightly worn texture",
"bottom": "Loose light-wash ripped denim jeans, relaxed fit",
"rules": "No logos, minimal accessories, timeless clean styling"
},
"hair": "Keep hair length and style consistent with reference. Allow natural motion.",
"makeup": "Natural clean makeup, no glam transformation",
"hands": "Natural nails only, no polish. Anatomically correct fingers."
},
"grid_layout": {
"format": "3x3 uniform grid, 9 equal square cells",
"borders": "Thin white separators, 4px, consistent spacing on all sides",
"style_reference": "Editorial contact sheet / photographer proof sheet aesthetic",
"framing_rule": "MID-BODY FRAMING: Every frame shows from upper thighs or waist to the top of the head. The subject's face, torso, and arms are always visible. No feet, no full legs, no extreme face-only close-ups. This is a half-body editorial grid.",
```

```
"continuity": "Identical subject, outfit, and background across all 9 frames. Only pose and angle change.",
"position_map": {
  "top_left": {
    "crop": "waist_up_standing",
    "note": "Standing, arms relaxed at sides, direct gaze, waist to head"
  },
  "top_center": {
    "crop": "waist_up_arms_raised",
    "note": "Arms stretched overhead, face tilted up, torso elongated"
  },
  "top_right": {
    "crop": "waist_up_hand_in_hair",
    "note": "One hand in hair, other arm relaxed, 3/4 angle"
  },
  "mid_left": {
    "crop": "thighs_up_seated",
    "note": "Seated cross-legged, upper thighs to head, hands on knees"
  },
  "mid_center": {
    "crop": "waist_up_hero_dynamic",
    "note": "Hero frame \u2014 most dynamic pose, arms in motion, hair moving, waist up"
  },
  "mid_right": {
    "crop": "waist_up_looking_over_shoulder",
    "note": "Torso turned, looking over shoulder, back partially visible"
  },
  "bottom_left": {
    "crop": "waist_up_hands_on_hips",
    "note": "Hands on hips, confident stance, slight lean, direct gaze"
  },
  "bottom_center": {
    "crop": "waist_up_arms_crossed",
    "note": "Arms crossed casually, relaxed posture, slight head tilt"
  },
  "bottom_right": {
    "crop": "waist_up_candid_laugh",
    "note": "Natural candid moment, mid-laugh or breathing pause, hands near chest"
  }
},
"pose_direction": {
  "overall_style": "Fluid body movement with natural breathing pauses between poses",
  "variation_notes": [
    "All 9 frames show the subject from upper thighs or waist to top of head",
    "NO full legs, NO feet, NO extreme face-only crops",
```

```
"Face must be clearly visible and recognizable in every frame",
"Vary pose: arms raised, hands on hips, arms crossed, hand in hair, hands near face",
"Vary angle: front-facing, 3/4 turn, looking over shoulder, slight lean",
"Include one seated frame showing upper thighs to head",
"Movement in arms and hair, but framing stays consistent at mid-body distance",
"Hero center frame is the most dynamic mid-body composition"
],
"motion_rendering": "Freeze body motion with organic feel. Hair may show soft natural
movement. No motion blur on face.",
"depth_of_field": "Moderately shallow (consistent with f/2.8). Subject cleanly separated from
background."
},
"negative_prompt": [
"identity drift",
"different face between frames",
"beauty filter",
"over-smoothed skin",
"plastic skin texture",
"AI face smoothing",
"stiff posing",
"duplicate frames",
"warped limbs",
"extra fingers",
"merged fingers",
"missing knuckles",
"bent-back thumbs",
"disproportionate hands",
"motion blur on face",
"cartoon, anime, illustration, CGI, 3D render",
"harsh studio flash",
"overexposed highlights",
"cold blue tones",
"text, watermark, logo",
"extra people",
"visible studio equipment",
"light stands",
"backdrop edges",
"c-stands or rigging",
"full body shot",
"feet visible",
"legs below knees",
"extreme face closeup only",
"headshot only"
]
}
}
```

Variant 3 — Full Body

Head-to-toe grid. Every frame shows the complete figure including feet. Camera pulled back to capture the full standing, walking, seated, or crouching figure.

Example Output



V3 output — full body framing from the same reference photo

FRAMING RULE: FULL BODY — MANDATORY HEAD TO TOE IN EVERY FRAME: All 9 frames **MUST** show the complete figure from the top of the head to the soles of the feet. The feet and the floor beneath them **MUST** be visible in every single frame. The camera **MUST** be pulled back far enough to include the entire body with headroom above and floor space below. If any frame crops the body at the waist, knees, shins, or ankles, the image is **WRONG**. Do **NOT** zoom in on any frame. Keep consistent wide framing across all 9 cells. Think of this as a full-length mirror view in every cell.

Grid Position Map

<p>Full Body Standing Relaxed Standing relaxed, weight on one hip. HEAD TO TOE — feet and floor visible. Arms at sides.</p>	<p>Full Body Arms Overhead Arms stretched overhead, slight arch. HEAD TO TOE — feet planted on floor, full figure.</p>	<p>Full Body Walking Mid-stride walking. HEAD TO TOE — both feet visible touching floor, natural arm swing.</p>
<p>Full Body Seated Floor Seated cross-legged on floor. HEAD TO TOE — full legs visible, feet showing, leaning back.</p>	<p>Full Body Hero Dynamic Hero frame — most dynamic pose, hair flying. HEAD TO TOE — full figure, widest stance.</p>	<p>Full Body Turning Body mid-turn, looking over shoulder. HEAD TO TOE — full figure including feet on floor.</p>
<p>Full Body Leaning Leaning against wall, one knee bent. HEAD TO TOE — both feet visible, full casual stance.</p>	<p>Full Body Crouching Low crouch or deep squat, looking up. HEAD TO TOE — feet flat on floor, knees bent.</p>	<p>Full Body Back Angle Angled from behind, looking over shoulder. HEAD TO TOE — full figure from behind.</p>

Pose Direction

- CRITICAL: ALL 9 frames must show HEAD TO TOE — the complete figure including feet touching the floor
- CAMERA DISTANCE: Pull back far enough that there is visible floor space below feet and headroom above in every frame
- If feet are not visible in any frame, the image fails. Feet MUST appear in all 9 frames.
- Face must still be recognizable in every frame, just smaller due to wider framing
- Vary pose dramatically: standing, walking, seated on floor, crouching, leaning, turning, arms raised
- Movement is key: no two frames should look like the same static pose
- Include seated/floor poses where full legs are stretched out or crossed — feet still visible
- Bare feet or simple footwear — consistent across all frames
- Hero center frame is the most dynamic, energetic full-body composition with widest stance
- Think full-length mirror: you should see the whole person in every cell, no exceptions

Additional Negative Terms

cropped at waist • cropped at knees • cropped at shins • cropped at ankles • feet cut off • feet not visible • legs cut off • partial body • waist-up only • face closeup only • headshot only • mid-shot • zoomed in • tight crop on body

V3 Full JSON Config — Copy and Paste

Copy everything below and paste as your NanoBanana Pro prompt alongside your reference image.

```
{
  "generation_request": {
    "meta_data": {
      "tool": "NanoBanana Pro",
      "task_type": "photoreal_editorial_movement_grid_fujifilm_identity_lock",
      "version": "v3.0_FULL_BODY",
      "priority": "highest"
    },
    "references": {
      "reference_image_1": {
        "source": "UPLOAD_REFERENCE_IMAGE (REQUIRED)",
        "purpose": "MAIN_SUBJECT_IDENTITY_LOCK",
        "strict_lock": true,
        "preserve": [
          "face_identity",
          "facial_proportions",
          "eye_shape",
          "nose",
          "lips",
          "jawline",
          "skin_tone",
          "skin_undertone"
        ],
        "prohibit": [
          "beautification",
          "face_morphing",
          "age_shifting",
          "smoothing_filters"
        ]
      }
    },
    "identity_rules": {
      "identity_lock_strength": 0.995,
      "same_subject_all_frames": true,
      "face_visible_every_frame": true,
      "note": "Subject's face must be recognizable in all 9 frames."
    },
    "output_settings": {
      "aspect_ratio": "1:1",
      "resolution_target": "ultra_high_res",
      "render_style": "ultra_photoreal_editorial_fashion",
      "film_grain": "natural_fine_film_grain",
```

```
"color_grade": "fujifilm_classic_neg",
"dynamic_range": "medium_high",
"skin_tone": "warm_natural",
"sharpness_rule": "Face and eyes tack sharp. Body and background with gentle editorial roll-off."
},
"camera": {
"model": "Fujifilm X-T5",
"lens": "Fujinon XF 35mm f/1.4",
"aperture": "f/2.8",
"shutter_speed": "1/250",
"iso": 200,
"white_balance": "daylight",
"film_simulation": "Classic Negative",
"focus_priority": "eyes"
},
"scene": {
"setting": "Minimal warm studio with seamless beige/sand backdrop",
"lighting": {
"key_light": "Large soft window light from one side, casting a visible diagonal light pattern across backdrop and subject",
"fill_light": "Very subtle ambient fill",
"shadow_style": "Soft but defined shadows with visible depth on collarbones and jawline",
"contrast": "Gentle cinematic contrast, no clipped highlights"
},
"mood": "Sensual, free, editorial, intimate, movement-focused",
"environment_rules": "No visible studio equipment, light stands, backdrop edges, or rigging. Seamless clean background in every frame."
},
"subject": {
"description": "Use the exact same person from the reference image across all 9 frames",
"wardrobe": {
"top": "Red ribbed tank or crop top, slightly worn texture",
"bottom": "Loose light-wash ripped denim jeans, relaxed fit",
"rules": "No logos, minimal accessories, timeless clean styling"
},
"hair": "Keep hair length and style consistent with reference. Allow natural motion.",
"makeup": "Natural clean makeup, no glam transformation",
"hands": "Natural nails only, no polish. Anatomically correct fingers."
},
"grid_layout": {
"format": "3x3 uniform grid, 9 equal square cells",
"borders": "Thin white separators, 4px, consistent spacing on all sides",
"style_reference": "Editorial contact sheet / photographer proof sheet aesthetic",
"framing_rule": "FULL BODY \u2014 MANDATORY HEAD TO TOE IN EVERY FRAME: All 9 frames MUST show the complete figure from the top of the head to the soles of the feet. The feet and the floor beneath them MUST be visible in every single frame. The camera MUST be pulled back far enough to include the entire body with headroom above and floor space below. If any frame crops the
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body at the waist, knees, shins, or ankles, the image is WRONG. Do NOT zoom in on any frame. Keep consistent wide framing across all 9 cells. Think of this as a full-length mirror view in every cell.",

"continuity": "Identical subject, outfit, and background across all 9 frames. Only pose and angle change.",

"position_map": {

"top_left": {

"crop": "full_body_standing_relaxed",

"note": "Standing relaxed, weight on one hip. HEAD TO TOE \u2014 feet and floor visible. Arms at sides."

},

"top_center": {

"crop": "full_body_arms_overhead",

"note": "Arms stretched overhead, slight arch. HEAD TO TOE \u2014 feet planted on floor, full figure."

},

"top_right": {

"crop": "full_body_walking",

"note": "Mid-stride walking. HEAD TO TOE \u2014 both feet visible touching floor, natural arm swing."

},

"mid_left": {

"crop": "full_body_seated_floor",

"note": "Seated cross-legged on floor. HEAD TO TOE \u2014 full legs visible, feet showing, leaning back."

},

"mid_center": {

"crop": "full_body_hero_dynamic",

"note": "Hero frame \u2014 most dynamic pose, hair flying. HEAD TO TOE \u2014 full figure, widest stance."

},

"mid_right": {

"crop": "full_body_turning",

"note": "Body mid-turn, looking over shoulder. HEAD TO TOE \u2014 full figure including feet on floor."

},

"bottom_left": {

"crop": "full_body_leaning",

"note": "Leaning against wall, one knee bent. HEAD TO TOE \u2014 both feet visible, full casual stance."

},

"bottom_center": {

"crop": "full_body_crouching",

"note": "Low crouch or deep squat, looking up. HEAD TO TOE \u2014 feet flat on floor, knees bent."

},

"bottom_right": {

"crop": "full_body_back_angle",

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"note": "Angled from behind, looking over shoulder. HEAD TO TOE \u2014 full figure from behind."
}
},
"pose_direction": {
"overall_style": "Fluid body movement with natural breathing pauses between poses",
"variation_notes": [
"CRITICAL: ALL 9 frames must show HEAD TO TOE \u2014 the complete figure including feet touching the floor",
"CAMERA DISTANCE: Pull back far enough that there is visible floor space below feet and headroom above in every frame",
"If feet are not visible in any frame, the image fails. Feet MUST appear in all 9 frames.",
"Face must still be recognizable in every frame, just smaller due to wider framing",
"Vary pose dramatically: standing, walking, seated on floor, crouching, leaning, turning, arms raised",
"Movement is key: no two frames should look like the same static pose",
"Include seated/floor poses where full legs are stretched out or crossed \u2014 feet still visible",
"Bare feet or simple footwear \u2014 consistent across all frames",
"Hero center frame is the most dynamic, energetic full-body composition with widest stance",
"Think full-length mirror: you should see the whole person in every cell, no exceptions"
],
"motion_rendering": "Freeze body motion with organic feel. Hair may show soft natural movement. No motion blur on face.",
"depth_of_field": "Moderately shallow (consistent with f/2.8). Subject cleanly separated from background."
},
"negative_prompt": [
"identity drift",
"different face between frames",
"beauty filter",
"over-smoothed skin",
"plastic skin texture",
"AI face smoothing",
"stiff posing",
"duplicate frames",
"warped limbs",
"extra fingers",
"merged fingers",
"missing knuckles",
"bent-back thumbs",
"disproportionate hands",
"motion blur on face",
"cartoon, anime, illustration, CGI, 3D render",
"harsh studio flash",
"overexposed highlights",
"cold blue tones",
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"text, watermark, logo",  
"extra people",  
"visible studio equipment",  
"light stands",  
"backdrop edges",  
"c-stands or rigging",  
"cropped at waist",  
"cropped at knees",  
"cropped at shins",  
"cropped at ankles",  
"feet cut off",  
"feet not visible",  
"legs cut off",  
"partial body",  
"waist-up only",  
"face closeup only",  
"headshot only",  
"mid-shot",  
"zoomed in",  
"tight crop on body"  
]  
}  
}
```